

RATLING

Little wretches and great gluttons.

Fractional CAF	Morale Value
-0.1	5
Starting Traits	Ranks & Titles
Skills: Decadence, Language (Low Gothic), Stealth Talents: Crack Shot, Stealthy Wargear: Basic Weapon	Rank 1: (0-50 points) Fieldwarden Rank 2: (51-100 points) Marksman Rank 3: (101-150 points) Sniper Rank 4: (151-200 points) Elder Rank 5: (201-250 points) Stoutheart

Random Tables

Skills: <i>(5 points per roll)</i>		Talents: <i>(25 points per roll)</i>		Wargear: <i>(15 points per roll)</i>	
D100	Result	D100	Result	D100	Result
1-10	Charisma	1-5	Untrained	1-10	Pistol
11-20	Commerce	6-10	Protected by Fate	11-65	Basic Weapon
21-35	Fieldcraft	11-15	Slow	66-70	Superior Weapon
36-40	Forbidden Lore <i>(roll on subtable)</i>	16-25	Extremely Skilled	71-90	Cameleonine
41-45	Investigation	26-45	Die Hard	91-95	Bionics
46-50	Language <i>(roll on subtable)</i>	46-75	Lucky	96-100	Inferior Weapon
51-55	Navigate <i>(roll on subtable)</i>	76-85	Gifted Linguist		
56-70	Observation	86-100	Psychic Resistance		
71-90	Shadowcraft				
91-100	Trade <i>(pick one)</i> <i>Forbidden Lore Subtable</i>				
1-35	Criminal				
36-45	Cults				
46-75	local, <i>pick one</i>				
76-90	Mutants				
91-95	Xenos				
96-100	<i>pick one</i> <i>Language Subtable</i>				
1-50	dialect, <i>pick one</i>				
56-70	group ciphers, <i>pick one</i>				
76-85	Trader's Cant				
91-100	<i>pick one</i> <i>Navigate Subtable</i>				
1-100	Surface				

Career Exits

Cultist; Daemonhost