

NULL

Soulless abominations.

Fractional CAF	Morale Value
0	4
Starting Traits	Ranks & Titles
Skills: Language (Low Gothic)	Rank 1: (0-50 points) Blank
Talents: Null	Rank 2: (51-100 points) Hollow
Wargear: -	Rank 3: (101-150 points) Null
	Rank 4: (151-200 points) Pariah
	Rank 5: (201-250 points) Anathema

Random Tables

Skills: (5 points per roll)		Talents: (25 points per roll)		Wargear: (15 points per roll)	
D100	Result	D100	Result	D100	Result
1-5	Fieldcraft	1-10	Untrained	1-10	Energy Field
6-30	Forbidden Lore <i>(roll on subtable)</i>	11-13	Feeble	11-45	Pistol
31-45	Language <i>(roll on subtable)</i>	14-15	Mindless	46-55	Basic Weapon
46-60	Observation	16-18	Terror	56-85	Close Combat Weapon
61-80	Scholastic Lore <i>(roll on subtable)</i>	19-20	Blind	86-90	Superior Weapon
81-100	Stealth	21-30	Hatred <i>(roll on subtable)</i>	91-95	Cameleonine
<i>Forbidden Lore Subtable</i>		31-35	Extremely Skilled	96-100	Bionics
1-3	Chaos Space Marines	36-55	Exceedingly Cool		
4-6	Chaos	56-60	Insanely Faithful		
7-16	Criminal	61-65	Die Hard		
17-26	Cults	66-70	Knowledge Seeker		
27-29	Daemonology	71-75	Ignorant		
30-39	Heresy	76-90	Stealthy		
40-44	Inquisition	91-100	Daemonhunter		
46-59	local, <i>pick one</i>	<i>Hatred Subtable</i>			
60-74	Mutants	1-20	Chaos		
75-77	Officio Assassinorum	21-35	Daemons		
78-92	Psykers	36-45	Imperium		
93-95	Warp	46-70	Eldar		
96-100	<i>pick one</i>	71-85	Orks		
<i>Scholastic Lore Subtable</i>		86-100	Tyranids		
1-10	Adeptus Terra				
11-15	Bureaucracy				
16-30	Imperial Creed				
31-40	Legend				
41-70	Occult				
71-90	Philosophy				
91-100	<i>pick one</i>				
<i>Language Subtable</i>					
1-5	Chaos Speech				
6-40	dialect, <i>pick one</i>				

41-55	Ecclesiarchy
56-75	group ciphers, <i>pick one</i>
76-90	High Gothic
91-95	xenos, <i>pick one</i>
96-100	<i>pick one</i>

Career Exits

Inquisitor; Militant; Administrator; Rogue Trader; Sage; Crusader; Scum; Citizen; Mutant
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