

# ADMINISTRATOR

The adept initiates of galaxy-turning bureaucratic mysteries.

Fractional CAF	Morale Value
0	5
Starting Traits	Ranks & Titles
<b>Skills:</b> Scholastic Lore (Adeptus Terra, Bureaucracy), Language (Administratum, High Gothic, Low Gothic) <b>Talents:</b> - <b>Wargear:</b> Pistol	<b>Rank 1:</b> (0-50 points) <span style="float: right;">Scribe</span> <b>Rank 2:</b> (51-100 points) <span style="float: right;">Adept</span> <b>Rank 3:</b> (101-150 points) <span style="float: right;">Ordinate</span> <b>Rank 4:</b> (151-200 points) <span style="float: right;">Prefect</span> <b>Rank 5:</b> (201-250 points) <span style="float: right;">Master</span>

## Random Tables

Skills: <i>(5 points per roll)</i>		Talents: <i>(15 points per roll)</i>		Wargear: <i>(15 points per roll)</i>	
D100	Result	D100	Result	D100	Result
1-5	Command	1-10	Ambassador	1-10	Energy Field
6-15	Cryptology	11-30	Untrained	11-35	Pistol
16-20	Forbidden Lore <i>(roll on subtable)</i>	31	Protected by Fate	36-55	Close Combat Weapon
21-30	Investigation	32-41	Feeble	56-65	Superior Weapon
31-35	Language <i>(roll on subtable)</i>	42-46	Mindless	66-75	Superior Armour
36-60	Linguistics	47-51	Slow	76-100	Bionics
61-65	Logic	52-61	Extremely Skilled		
66-90	Scholastic Lore <i>(roll on subtable)</i>	62-64	Tarot Guidance		
91-100	Shadowcraft	65-69	Gifted Linguist		
	<i>Forbidden Lore Subtable</i>	70	Knowledge Seeker		
1-20	Heresy	71-85	Ignorant		
21-40	Horus Heresy and the Long War	86-100	Stealthy		
41-55	Inquisition		<i>Ambassador Subtable</i>		
56-65	local, <i>pick one</i>	1-60	Imperial Guard		
66-75	Mutants	61-70	Space Marines		
76-90	Officio Assassinorum	71-85	Imperium		
91-100	Psykers	86-90	Eldar		
	<i>Scholastic Lore Subtable</i>	91-95	Orks		
1-15	Archaic	96-100	Squats		
16-25	Cryptology				
26-40	Heraldry				
41-50	Imperial Creed				
51-55	Imperial Warrants				
56-60	Judgement				
61-65	Legend				
66-75	niche field, <i>pick one</i>				
76-80	Numerology				
81-90	Philosophy				
91-100	Tactica Imperialis				
	<i>Language Subtable</i>				

<b>1-20</b>	dialect, <i>pick one</i>
<b>21-45</b>	Ecclesiarchy
<b>46-70</b>	group ciphers, <i>pick one</i>
<b>71-75</b>	Techna-Lingua
<b>76-100</b>	Trader's Cant

<b>Career Exits</b>
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Inquisitor; Militant; Rogue Trader; Sage; Crusader; Scum; Null; Mutant; Cultist; Daemonhost; Imperial Commander
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