CHARACTER NAME				PLAYER NAME			d20 MODERN					
GENDER	CLASSES / LEVEL					RANK						
AGE	SIZE	HEIGHT	WEIGHT	SKIN COLOR	 -	HAIR COLOR	EYE COI	LOR CA	AMPAIGN		EXPERIENC	CE POINTS
ABILITIES	ABILITY ABILITY SCORE MOD	TEMP SCORE	TEMP MOD		TOTAL	SHIELD HIT PTS.	CURRENT HI	T POINTS NOI	NLETHAL DAMAGE	DAMAGE REDUCT.		
STR STRENGTH				HP HIT POINTS								
DEX DEXTERITY				DEFENSE		= 10 +	+	+ + +	+		THE RE	DSTAR
CON CONSTITUTION				INITIATIVE	TOTAL	E	CLASS EQUIP BONUS BON	PMENT DEX NUS MOD	SIZE MISC MOD MOD	ARMOR PENALTY		
INT INTELLIGENCE				MODIFIER		OTAL DEX MOD	H MISC MOD	SKILL NAM	SKILLS	SVILI	MAX RANK ABILITY SK	/ MISC
WIS WISDOM	$\Box\Box$	\Box		BASE ATTA BONUS	ACK	WOD	WOD		E KEY ABILITY DEX	SKILL MOD	ABILITY SK MOD RAI	AILL MISC MOD
СНА		$\overline{}$	\equiv	SPEED				□ Bluff	CHA	=======================================	=+	_ +
CHARISMA SAVING THRO	WS TOTAL	BASE ABIL SAVE MO	LITY MISC DD MOD	TEMP				☐ Climb* ☐ Computer Use	STR INT	=	= +	+
FORTITUD	E	SAVE MC	DD MOD	MOD	RFPU'	TATION		☐ Concentration☐ Craft:	CON INT	=======================================	= + = +	+
[CONSTITUTION REFLEX	N] L L			н.				☐ Craft: ☐ Decipher Script #	INT INT	=======================================	= + <u> </u>	+
[DEXTERITY]		+	++	н.		I POINTS		□ Demolitions #	INT	=	+	_ +
[WISDOM]	=	+	+ + +	_	WEALTI	H BONUS		☐ Diplomacy ☐ Disable Device #			= + = +	_ +
NACLEE	TOTAL AT	TACK BONUS	BASE ATTACK BO	ONUS STR MOD	SIZE MOD	MISC MOD		□ Disguise □ Drive	CHA DEX	=	= +	+
MELEE ATTACK BONU		=	:	+	+	++		☐ Escape Artist* ☐ Forgery	DEX INT	=======================================	= + = +	+
RANGED ATTACK BONU		=	:	+	+	+ + + +		☐ Gamble ☐ Gather Information	WIS on CHA	=======================================	= + = +	+
	TOTAL AT	TACK BONUS	BASE ATTACK BC	DNUS DEX MOD	SIZE MOD	MISC MOD		☐ Handle Animal #	,,,,	=======================================	+	+
SIMPLE / A	RCHAIC WEAPO	N T	OTAL ATTACK BO	NUS	DAMAGE	CRI	TICAL	☐ Hide* ☐ Intimidate	CHA	=	=+_	_ +
RANGE	SIZE	WEIGHT	TYPE		SPEC	IAL PROPRTIES	S	☐ Investigate #☐ Jump*	INT STR	=	= +	+
CIMPLE / A	DCHAIC WEADO	N						☐ Kast (TRS) #	INT INT	=======================================	= + = +	+ +
SIMPLE / A	RCHAIC WEAPO	T	OTAL ATTACK BO	NUS	DAMAGE	CRI	HCAL	□ Know.:	INT		= + = +	+
RANGE	SIZE	WEIGHT	ТҮРЕ		SPEC	IAL PROPRTIES	5	□ Know.:	INT		= +	
F	IREARM		OTAL ATTACK BOI	NUS	DAMAGE	CRI"	TICAL	☐ Know.:	WIS	=	= +	_ +
								☐ Move Silently*☐ Navigate	DEX INT	=	= +	+
RANGE	SIZE	WEIGHT	ROF MAGA	ZINE TYPE		SPECIAL PROPE		Perform:	CHA CHA		= + = +	+
F	TREARM		OTAL ATTACK BO	NUS	DAMAGE	CRI		□ Pilot # □ Profession	DEX WIS	=======================================	= + = +	+
RANGE	SIZE	WEIGHT	ROF MAGA	ZINE TYPE		SPECIAL PROPE		□ Repair #	INT INT	=	+	+
								Research Ride	DEX	=	=+	_ +
F	TREARM		OTAL ATTACK BO	NUS	DAMAGE	CRI	TICAL	☐ Ritual (TRS) # ☐ Search	CHA INT	=======================================	= +	_ +
RANGE	SIZE	WEIGHT	ROF MAGA	ZINE TYPE		SPECIAL PROPE	ERTIES	☐ Sense Motive☐ Sleight of Hand #	WIS DEX	=======================================	= + = +	+
								□ Spot □ Survival	WIS WIS		= + = +	+
ARMOR /	PROTECTIVE ITI	EM DAN	IAGE REDUCTION	MAX DEX B	ONUS	ARMOR PE		□ Swim*	STR		+	
SPEED	SIZE	WEIGHT	TYPE	SPECIAL P	PROPRTIES		OFICIENT?	☐ Telekinesis (TRS☐ Treat Injury	WIS	=	=+	_ +
ARMOR /	PROTECTIVE ITI	-M - DAN	MAGE DEDUCTION	I MAY DEV D	ONUC I			☐ Tumble* # * ARMOR CHECK PEN	DEX ALTY applies, (TRS) = ⁻¹	Fhe Red Star N	ew Skills, # Skill may	be used
		Brill	IAGE REDUCTION	MAX DEX B		ARMOR PE		trained only. Craft: tr/tr/ □ = Class skill (o); ⊠ =	=	e, Language: tr	rained only, Perform:	untrained
SPEED	SIZE	WEIGHT	TYPE	SPECIAL P	PROPRTIES		OFICIENT? □ No □	LANGUAGES	Spk Language	9	R/W Langu	age
AMMO:	•		ROUNDS:						Spk □ R/W □ Spk □ R/W □		-	Spk□ R/W□
			ROUNDS:				30000 30000		Spk □ R/W □			Spk R/W

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CHARACT	ΓER NAME											420 [MODERN
PLAYER NAME												<u> </u>	NODERIN
PLAYER	VAME												
	PR	ОТОСО	LS									A	LLEGIANCES
							_	-n nc					
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								CHARA	CTER	ADVANCEMENT HISTORY	Υ		
LEVEL	Class	HP	BAT	DEF+	Fort+	Ref+	Will+	REP+	Skill Rar	character Level Benefits	5	Acquired Feats, T	alents + Abilities
1 2										Bonus Feat, Bonus Feat			
3										Bonus Feat			
4										Attribute Raise			
5 6										Bonus Feat			
7										-			
8										Attribute Raise			
9										Bonus Feat			
11										-			
12										Attribute Raise, Bonus Feat	1		
14										-			
15										Bonus Feat			
16 17										Attribute Raise			
18										Bonus Feat			
19 20										- Attribute Raise			
						Acrobati	ics			Dodge	Power	Attack	The Red Star: Bersk Feats
	EQUIPMEN						Operation	n		> Agile Riposte	> Clea		Requires Combat Martial Arts
	ITEM DESCRIPTION		WG	١.		Alertnes Animal				> Mobility		eat Cleave oved Bull Rush	Bersk Wrestling > Bersk Wrestling Pin
							,	Proficiency		> > Spring Attack Drive-By Attack	> 1111pi > Suno		> Bersk Wrestling Strike
							roficienc			Educated	Quick [> > Bersk Wrestling Kill
								ncy (mediun ciency (heav		Endurance > Diehard*	Quick F Railfigh		(requires both Bersk Wrestling Pin and Bersk Wrestling Strike)
				_		Athletic	101 1 10110	noney (neav	<i>37</i>	Engine Pull Champion*	_	eet Connections	The Red Star: Hook Feats
						Attentive		nnections*		Exotic Melee Weapons Proficie	•	n	Requires Exotic Weapon Proficiency (Hook)
						Blind-Fig		THECHOITS		Far Shot > Dead Aim	Run Simple	Weapons Proficiency	Defensive Rotation Shield > Extended Defensive Rotation Shield
						Brawl				Focused	Slivers	on the Wind*	> Improved Defensive Rotation Shield
					Improved BrawlKnockout Punch				Frightful Presence Gearhead	·	oved Slivers on the Wind* y Expert*	> Advanced Defensive Rotation Shield> Offensive Rotation Shield	
<u> </u>						>> Improved Knockout Punch			Great Fortitude		Stealthy Weapon Focus (Hook)		
							tfighting roved Fe	aint		Guide Heroic Surge	Studiou	us e Vehicle Operation	Combat Hook> Improved Combat Hook
					TREE	Builder	iioveu re	SII IL		Improved Damage Threshold	Surger	•	>> > Advanced Combat Hook
					FEAT	Cautious				Improved Initiative		netic Firearms Proficiency*	
					Ŧ	Champio Combat	on* Expertise	e		Iron Will Lightning Reflexes		kinetic Autofire* etic Warrior*	
						> Impro	ved Disa	arm		Logistician*	Toughr		
						•	ved Trip wind Atta			Low Profile Medical Expert	Track Trustw	orthy	Multiple Choice Feats (Stacking): Improved Damage Threshold,
							wind Alla Martial A			Meticulous		eapon Fighting	Toughness,
				_		•		nbat Martial		Nimble	·	oved Two-Weapon Fighting	Windfall
							anced C Reflexes	ombat Marti	al Arts	Personal Firearms Proficiency > Advanced Firearms Proficier		lvanced Two-Weapon Fighting expert	Multiple Choice Feats (Nonstacking):
						Confide	nt			> > Burst Fire	> Forc	e Stop	Aircraft Operation, Exotic Melee Weapons Proficiency,
						Creative Deceptive				> Exotic Firearms Proficiency> Strafe	-	cle Dodge n Finesse	Exotic Firearms Proficiency,
						•	ve ve Martia	Il Arts		> Strate > Gunnery	·	n Focus	Surface Vehicle Operation, Weapon Finesse,

> Skip Shot

Point Blank Shot

> Double Tap

> Precise Shot

> Shot on the Run

> Precise Strike*

* The Red Star New Feats

Windfall

> Combat Throw

> Elusive Target

Total Weight:

> > Improved Combat Throw

> Unbalance Opponent

Weapon Focus